KHALED AL-AMOODI

Full Stack Software Engineer

khaled@alamoodi.io www.alamoodi.io www.linkedin.com/in/alamoodi www.github.com/kayloody

PhD candidate in computer engineering with 1 year of work experience in full stack software development. Can quickly learn and leverage cutting-edge technologies, UI/UX principles and APIs to craft rich user experiences. Skills include:

- Front End & Back End
- JavaScript ES6+
- HTML & CSS/SASS
- React.js

- Node.is
- Client-Server Architecture
- NoSQL (MongoDB)
- Express.js

- REST APIs
- Git/GitHub
- UI/UX Design
- Figma & Adobe XD
- Team Player
- Prioritization
- Written/Verbal Communication

EDUCATION

PHD COMPUTER ENGINEERING | GPA: 4.0 - UNIVERSITY OF ALBERTA - EDMONTON, CANADA JUL '14 - AUG '21

- Reduced prototype testing time by > 8 hours by automation through a C# and Python program interfacing
 with equipment using Arduino running a C++ software
- Communicated research through 3 peer-reviewed papers (with 16 citations), a patent and at a conference
- Mentored 2 junior researchers, including teaching how to use equipment and how to use Linux-based tools
- Delivered on deadlines to maintain sponsorship from the sponsor, TELUS Communications
- Learned from previous failed prototypes to design newer, great performing ones

MSc Computer Engineering | GPA: 3.9 – University of Alberta – Edmonton, Canada Jul '13 – Jun '14

BSC ELECTRICAL ENGINEERING | GPA: 3.9 – UNIVERSITY OF ALBERTA – EDMONTON, CANADA SEP '09 – JUN '13

• Graduated with First Class Standing - ranked 5 out of 112 graduates

EXPERIENCE

LEAD SOFTWARE DEVELOPER | eWorx Technology - EDMONTON, CANADA - INTERN

MAY '21 - PRESENT

Lead a team of developers to research, design, and build a multi-platform eCommerce integrator web application.

- Mentored and delegated tasks to a growing team of PHP back end and MySQL database developers
- Planned, with the project manager, the short and long term goals of the project using Jira
- Created client-facing pages and reusable components using React.js
- Learned Dart to develop and debug iOS and Android mobile applications using Flutter
- Improved codebase readability by encouraging the use of Airbnb coding standards and formatting

SOFTWARE DEVELOPER | NeurAlbertaTech - EDMONTON, CANADA - VOLUNTEER

MAY '21 - PRESENT

Worked across front end, data analytics and game development on the Koalacademy language learning project.

- Overhauled pages to meet UI/UX principles of responsiveness and accessibility using React.js
- Implemented a data processing function used on 3 client-side pages using JavaScript
- Built a store, for more user engagement, that will be integrated with Firebase cloud services
- Collaborated across teams: front end, back end and game developers, researchers, and illustrators
- Created a model rig and 2 animations for the game's playable character using Blender
- Implemented character and animation control for the playable character using Unity

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APPLICATION DEVELOPER | eWorx Technology - EDMONTON, CANADA - INTERN

FEB '21 - APR '21

- Developed a major page and 5 reusable components (one used on 4/5 pages) using React.js and CSS
- Promoted efficiency for future back end development with a matrix to easily compare fields in different thirdparty APIs (including Amazon, eBay and WooCommerce)
- Conducted peer code reviews on all pull requests by the other developers
- Collaborated with developers to design over 20 intuitive and visually consistent wireframes using Figma

FULL-STACK SOFTWARE DEVELOPER | swftli.me - EDMONTON, CANADA

DEC '20 - APR '21

swftli.me is a social media reference landing page. You can personalize your page, set your social media accounts, and create cards to redirect to your links. Test-run with username: Visitor and password: Visitor1\$

- Developed the front end, with routing, using React.js and server-side design using Node.js & Express.js
- Implemented database including schema using MongoDB (NoSQL) and authentication using Passport.js
- Designed the application, with UI and UX principles for a seamless experience, using Adobe XD
- Launched the personal project within two months of development
- Incorporated a Tensorflow.js machine learning model to filter user-uploaded images

ACCOMPLISHMENTS

- Selected as one of 50 from 500 applicants for a government-funded professional development program
- Received 13 scholarships throughout post-secondary education based on academic and research criteria
- Invited as a reviewer for 3 conferences (IEEE AP-S/URSI 2021, NCC 2021 and IEEE ISCAS 2020) and 1
 academic journal (IEIE SPC 2020)
- Invited as a facilitator for a group of 5-7 young professionals during weekly government-funded professional development sessions over 4 months
- Coordinated, alongside organizers, with 2 speakers on a self-started 8-week Toastmasters program for 13
 youth leaders

MEMBERSHIPS & CERTIFICATES

- Institute of Electrical and Electronics Engineers (IEEE) | Member
- Association of Professional Engineers and Geoscientists of Alberta (APEGA) | Engineer-in-Training (EIT)
- University of Alberta | Graduate Teaching and Learning (GTL) Program Level 1
- Technology Alberta | Technology SME Professional Development Series for Young Professionals
- Laboratory & Chemical Safety
- Workplace Hazardous Materials Information System (WHMIS)